

levy upon all the taxable property of said town, and apportion upon the tax roll of said town, an amount to pay one-fifth of the principal, together with the interest on said bonds as it may become due and payable each year.

SECTION 5. This act shall take effect and be in force from and after its passage and publication.

Approved March 11, 1880.

[No. 396, A.]

[Published March 17, 1880.]

CHAPTER 196.

AN ACT to appropriate a sum of money therein named to pay for chaplain services in the legislature for the year 1880.

The people of the state of Wisconsin, represented in senate and assembly, do enact as follows :

SECTION 1. There is hereby appropriated out of any money in the general fund not otherwise appropriated, the sum of twenty-five dollars for each and every clergyman officiating as chaplain for the legislature of 1880: *provided*, this act shall not apply to any except clergymen residing in the city of Madison: *and provided*, said chaplain has performed such services one week. Appropriation,
\$25 each.

SECTION 2. The chief clerks of the senate and assembly shall certify to the secretary of state the names of the several clergymen who have officiated as chaplain during the session of 1880; whereupon the secretary of state shall issue his warrant in equal sums to the several individuals who have officiated as chaplain. Duty of chief
clerks.

SECTION 3. This act shall take effect and be in force from and after its passage and publication.

Approved March 11, 1880.

[No. 353, A.]

[Published March 17, 1880.]

CHAPTER 197.

AN ACT to annex certain territory in the town of Jefferson to certain school districts in said town.

The people of the state of Wisconsin, represented in senate and assembly, do enact as follows :

SECTION 1. The west one-half of section number three, the west one-half of section number ten, all in township number six north, of range number fourteen east, in Jefferson county, Wisconsin, are hereby made a Territory added
to school dis-
trict belonging
to city of Jeff-
erson.