

No. 417, A.]

[Published March 25, 1921.

CHAPTER 58.

AN ACT providing for a referendum in cities of the first class on the question of authorizing the council of such cities to levy a tax for a trade school fund.

The people of the State of Wisconsin, represented in Senate and Assembly, do enact as follows:

SECTION 1. The city clerk in each city of the first class shall submit to the electors of such city at the election to be held therein on the first Tuesday in April next after the passage and publication of this act, the question as to whether the council of such city shall levy and collect a tax not exceeding six-tenths of a mill on each dollar of the total assessed valuation of all property, real and personal, in said city, subject to taxation, to be used in establishing and maintaining a trade school or trade schools in said city.

SECTION 2. The said question shall be submitted as provided by law for the submission of questions to a vote of the electors; and the election shall be conducted and the ballots counted, canvassed and returned, as in other elections in such cities.

SECTION 3. This act shall take effect upon passage and publication.

Approved March 25, 1921.

No. 13, S.]

[Published March 26, 1921.

CHAPTER 59.

AN ACT to renumber chapter 64hh of the statutes to be chapter 76; and to renumber, amend, revise, consolidate and repeal the sections of said chapter relating to taxation of public utilities and insurance companies.

The people of the State of Wisconsin, represented in Senate and Assembly, do enact as follows:

SECTION 1. Chapter 64hh of the statutes is renumbered to be chapter 76.

SECTION 2. Section 1211—1 of the statutes is renumbered to be section 76.01 and is amended to read:

76.01 ANNUAL ASSESSMENT. * * * The tax commission shall make an annual assessment of the property of all railroad companies, of all street railway companies and * * * light, heat and power companies operated in connection with street railways, of all telegraph companies, and of all conservation and