

FISCAL ESTIMATE FORM

1999 Session

- ORIGINAL UPDATED
 CORRECTED SUPPLEMENTAL

LRB # -1435/4

INTRODUCTION # SB-114

Admin. Rule #

Subject

Property Tax Gaming Credit

Fiscal Effect

State: No State Fiscal Effect

Check columns below only if bill makes a direct appropriation or affects a sum sufficient appropriation.

Increase Costs - May be possible to Absorb Within Agency's Budget Yes No

- Increase Existing Appropriation Increase Existing Revenues
 Decrease Existing Appropriation Decrease Existing Revenues
 Create New Appropriation

Decrease Costs

Local: No local government costs

1. Increase Costs
 Permissive Mandatory
 2. Decrease Costs
 Permissive Mandatory

3. Increase Revenues
 Permissive Mandatory
 4. Decrease Revenues
 Permissive Mandatory

5. Types of Local Governmental Units Affected:
 Towns Villages Cities
 Counties Others _____
 School Districts WTCS Districts

Fund Sources Affected

- GPR FED PRO PRS SEG SEG-S

Affected Ch. 20 Appropriations

20.505(8)(g), (h), (i), (j), (q), (r)

Assumptions Used in Arriving at Fiscal Estimate:

The Division of Gaming within the Department of Administration receives revenue from various Indian gaming, pari-mutuel and charitable gaming sources including, but not limited to, a racing programs tax, stewards fees, occupational license fees, performance fees, fines and forfeitures, bingo taxes, and licenses for bingo, raffles and crane games. The Division of Gaming uses these various revenues to pay the cost of general program operations and oversight. In addition, certain excess revenues of the pari-mutuel appropriation are transferred to the Department of Agriculture, Trade and Consumer Protection for aids to county and district fairs. Annually, the Division of Gaming is permitted to retain an amount equal to 10% of previous year expenditures with the excess, if any, lapsing to the general fund. Current law permits the charitable gaming appropriation to retain any unexpended balance from previous years.

This bill does not make any changes to the amounts or types of fees collected for the oversight of racing and bingo. In addition, the bill does not make any changes to the overall expenditure authority or staffing levels of either the racing bureau or the office of charitable gaming. It does, however, change where the revenues are deposited and how excess revenues are expended.

Under this bill, all moneys attributable to bingo and pari-mutuel betting would be deposited in the gaming fund (SEG). The budgets and positions attributable to racing and bingo are also converted from the current program revenue (PR) funding to SEG. Annually, the Division of Gaming would have the ability to spend up to the amounts in the chapter 20 schedule for general program operations and oversight. Any amounts deposited in the gaming fund in excess of the amounts in the schedule would remain in the gaming fund. The balances, along with those of the lottery, would then be used to fund the property tax gaming credit.

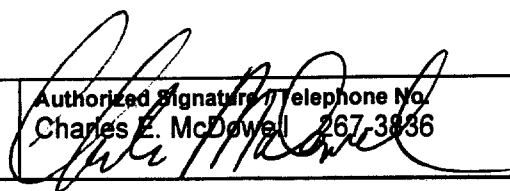
Under the bill, charitable gaming other than bingo (i.e., raffles and crane games) remains PR as does Indian gaming. The bill does increase costs to Indian gaming by requiring Indian gaming to pay 100% (\$100,000) of the cost of the compulsive gambling program at DHFS. Indian gaming currently pays 50% (\$50,000) of the program costs. The repeal of 20.505(8)(i), county fair association grants, also contained in the bill, reduces costs to the Division.

The bill also creates a new GPR-funded appropriation within DATCP for aids to county and district fairs, which are currently paid with racing revenues.

Long-Range Fiscal Implications:

Unknown

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Date
April 20, 1999

FISCAL ESTIMATE WORKSHEET

Detailed Estimate of Annual Fiscal Effect

1999 Session

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Property Tax Gaming Credit

I. One-time Costs or Revenue Impacts for State and/or Local Government (do not include in annualized fiscal effect):
\$404,400 one-time decrease for accumulated unexpended bingo revenues under s.20.505(8)(j)

II. Annualized Costs:		Annualized Fiscal Impact on State funds from:	
		Increased Costs	Decreased Costs
A. State Costs by Category			
State Operations - Salaries and Fringes		\$	\$ -
(FTE Position Changes)		(FTE)	(- FTE)
State Operations - Other Costs		Compulsive gambling 50,000	Aids to county fairs - 50,000
Local Assistance			-
Aids to Individuals or Organizations			-
TOTAL State Costs by Category		\$ 50,000	\$ - 50,000
B. State Costs by Source of Funds		Increased Costs	Decreased Costs
GPR		\$	\$ -
FED			-
PRO/PRS (Racing-\$2,316,900, Bingo-\$202,800)			- 2,519,700
SEG/SEG-S (Racing-\$2,316,900, Bingo-\$202,800)		2,519,700	-
State Revenues Complete this only when proposal will increase or decrease state revenues (e.g., tax increase, decrease in license fee, etc.)		Increased Rev.	Decreased Rev.
GPR Taxes		\$	\$ -
GPR Earned			-
FED			-
PRO/PRS (Racing-\$2,782,800, Bingo-\$207,900)			- 2,990,700
SEG/SEG-S (Racing-\$2,782,800, Bingo-\$207,900)		2,990,700	-
TOTAL State Revenues		\$ 2,990,700	\$ - 2,900,700

NET ANNUALIZED FISCAL IMPACT
STATE LOCAL

NET CHANGE IN COSTS \$ _____ \$ _____
NET CHANGE IN REVENUES \$(471,000) dec. to general fund \$471,000 inc. to prop tax cred

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