

2003 SENATE BILL 41

February 20, 2003 – Introduced by Senators WELCH, S. FITZGERALD, ZIEN, A. LASEE, LAZICH, PANZER, ROESSLER, KANAVAS, BROWN, STEPP, ELLIS, LEIBHAM, REYNOLDS, KEDZIE, HARSDFORF, DARLING, COWLES and SCHULTZ, cosponsored by Representatives J. FITZGERALD, GUNDRUM, SUDER, POWERS, OWENS, PETROWSKI, HUNDERTMARK, GROTHMAN, VRAKAS, FREESE, FRISKE, VAN ROY, MCCORMICK, KESTELL, KRAWCZYK, GUNDERSON, OLSEN, J. WOOD, NASS, UNDERHEIM, TOWNS, JOHNSRUD, SERATTI, GIELOW, OTT, F. LASEE, JENSEN, GOTTLIEB, LEMAHIEU, LOTHIAN, KERKMAN, HINES, JESKEWITZ, LADWIG, MONTGOMERY, M. WILLIAMS, NISCHKE, TOWNSEND, HAHN, VUKMIR, BIES, LOEFFELHOLZ and PETTIS. Referred to Committee on Senate Organization.

1 **AN ACT** *to renumber and amend* 14.035; and *to create* 14.035 (2) of the
2 statutes; **relating to:** legislative approval of Indian gaming compacts.

Analysis by the Legislative Reference Bureau

Under current state law, the governor, on behalf of the state, is authorized to negotiate and enter into Indian gaming compacts to regulate the operation of Indian gaming facilities. These compacts are regulated by the federal Indian Gaming Regulatory Act.

This bill provides that, before the governor may enter into, amend, extend, or renew any Indian gaming compact that has been negotiated, the governor must submit the proposed compact to the legislature for approval. The governor may not enter into, amend, extend, or renew any compact until the legislature approves the proposed compact by joint resolution. If the legislature does not approve the compact, the compact must be returned to the governor for renegotiation.

The people of the state of Wisconsin, represented in senate and assembly, do enact as follows:

3 **SECTION 1.** 14.035 of the statutes is renumbered 14.035 (1) and amended to
4 read:

