

2003 SENATE BILL 67

March 11, 2003 – Introduced by Senators REYNOLDS, S. FITZGERALD and SCHULTZ, cosponsored by Representatives VRAKAS, OWENS, PETROWSKI, OTT, GIELOW, STONE, ALBERS, BIES, LOTHIAN, HAHN, HINES, GROTHMAN, LADWIG, KESTELL and MUSSER. Referred to Committee on Homeland Security, Veterans and Military Affairs and Government Reform.

1 **AN ACT** *to renumber and amend* 14.035; and *to create* 14.035 (2) of the
2 statutes; **relating to:** requirements under the Indian gaming compacts.

Analysis by the Legislative Reference Bureau

Under current state law, the governor, on behalf of the state, is authorized to negotiate and enter into Indian gaming compacts to regulate the operation of Indian gaming facilities on Indian lands. These compacts are regulated by the federal Indian Gaming Regulatory Act.

This bill provides that the governor may not enter into any compact unless the compact provides that each tribal employer engaged in gaming operations regulated by the compact, if not otherwise prohibited by federal law: a) has in force a policy of worker's compensation insurance issued by an insurer authorized to do business in this state or is self-insured for worker's compensation purposes; and b) agrees that all provisions of the unemployment insurance law that are applicable to the employer may be enforced against the employer in the courts of this state.

The people of the state of Wisconsin, represented in senate and assembly, do enact as follows:

3 **SECTION 1.** 14.035 of the statutes is renumbered 14.035 (1) and amended to
4 read:

