

2003 DRAFTING REQUEST

Senate Amendment (SA-SB514)

Received: 03/02/2004

Received By: phurley

Wanted: Today

Identical to LRB:

For: Julie Lassa (608) 266-3123

By/Representing:

This file may be shown to any legislator: NO

Drafter: phurley

May Contact:

Addl. Drafters:

Subject: **Transportation - miscellaneous**

Extra Copies:

Submit via email: YES

Requester's email: **Sen.Lassa@legis.state.wi.us**

Carbon copy (CC:) to:

Pre Topic:

No specific pre topic given

Topic:

Historic preservation developments

Instructions:

See Attached

Drafting History:

<u>Vers.</u>	<u>Drafted</u>	<u>Reviewed</u>	<u>Typed</u>	<u>Proofed</u>	<u>Submitted</u>	<u>Jacketed</u>	<u>Required</u>
/1	phurley 03/02/2004	wjackson 03/02/2004	pgreensl 03/02/2004	_____	sbasford 03/02/2004	sbasford 03/02/2004	

FE Sent For:

<END>

2003 DRAFTING REQUEST

Senate Amendment (SA-SB514)

Received: 03/02/2004

Received By: phurley

Wanted: Today

Identical to LRB:

For: Julie Lassa (608) 266-3123

By/Representing:

This file may be shown to any legislator: NO

Drafter: phurley

May Contact:

Addl. Drafters:

Subject: **Transportation - miscellaneous**

Extra Copies:

Submit via email: YES

Requester's email: **Sen.Lassa@legis.state.wi.us**

Carbon copy (CC:) to:

Pre Topic:

No specific pre topic given

Topic:

Historic preservation developments

Instructions:

See Attached

Drafting History:

<u>Vers.</u>	<u>Drafted</u>	<u>Reviewed</u>	<u>Typed</u>	<u>Proofed</u>	<u>Submitted</u>	<u>Jacketed</u>	<u>Required</u>
/1	phurley	11 W/Lj 3/2	3/2 p8	3/2 sets			

FE Sent For:

<END>

SA to SB514
ASSEMBLY AMENDMENT,
TO ASSEMBLY SUBSTITUTE AMENDMENT 1, ✓
TO 2003 ASSEMBLY BILL 499 ✓

noon

- 1 At the locations indicated, amend the ~~substitute amendment~~^{bill} as follows:
- 2 ✓ 1. Page ~~A~~¹, line ~~A~~¹⁴: delete the material beginning with "the construction" and
- 3 ending with "bypass," on ~~page 2~~^{page 2} line ~~10~~¹⁰.
- 4 ✓ 2. Page 20, line 15: delete the material beginning with that line and ending
- 5 with page 21, line 7.
- 6 (END)