

Fiscal Estimate - 2003 Session

Original Updated Corrected Supplemental

LRB Number **03-4099/1** Introduction Number **AB-905**

Subject
 Relating to: gaming establishments on certain lands taken into trust for the benefit of Indian tribes and creating an advisory siting commission

Fiscal Effect

State:

- No State Fiscal Effect
- Indeterminate
 - Increase Existing Appropriations
 - Decrease Existing Appropriations
 - Create New Appropriations
- Increase Existing Revenues
- Decrease Existing Revenues
- Increase Costs - May be possible to absorb within agency's budget
 - Yes No
- Decrease Costs

Local:

- No Local Government Costs
- Indeterminate
 - 1. Increase Costs 3. Increase Revenue
 - Permissive Mandatory Permissive Mandatory
 - 2. Decrease Costs 4. Decrease Revenue
 - Permissive Mandatory Permissive Mandatory
- 5. Types of Local Government Units Affected
 - Towns Village Cities
 - Counties Others
 - School Districts WTCS Districts

Fund Sources Affected **Affected Ch. 20 Appropriations**
 GPR FED PRO PRS SEG SEGS 20.505(8)(h)

Agency/Prepared By	Authorized Signature	Date
DOA/ Dick Wagner (608) 266-0653	Martha Kerner (608) 266-1359	3/3/2004

Fiscal Estimate Narratives

DOA 3/3/2004

LRB Number 03-4099/1	Introduction Number AB-905	Estimate Type Original
Subject Relating to: gaming establishments on certain lands taken into trust for the benefit of Indian tribes and creating an advisory siting commission		

Assumptions Used in Arriving at Fiscal Estimate

The bill creates a new Advisory Siting Commission in DOA that would be responsible for reviewing proposals for additional Indian gaming establishments and recommending to the governor whether additional Indian gaming establishments should be established on off-reservation lands and, if so, where they should be located. Costs to provide support for the Commission could be absorbed within the agency and would come from existing resources used for the regulation of Indian Gaming.

Long-Range Fiscal Implications

None with respect to Commission expenses.