

Fiscal Estimate - 2019 Session

Original
 Updated
 Corrected
 Supplemental

LRB Number 19-3801/1	Introduction Number AB-1001
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Description
 grants for participation in esports competitions and making an appropriation

Fiscal Effect

State:

<input type="checkbox"/> No State Fiscal Effect	<input type="checkbox"/> Increase Existing Revenues	<input type="checkbox"/> Increase Costs - May be possible to absorb within agency's budget
<input type="checkbox"/> Indeterminate	<input type="checkbox"/> Decrease Existing Revenues	<input type="checkbox"/> Yes <input type="checkbox"/> No
<input type="checkbox"/> Increase Existing Appropriations		<input type="checkbox"/> Decrease Costs
<input type="checkbox"/> Decrease Existing Appropriations		
<input checked="" type="checkbox"/> Create New Appropriations		

Local:

<input type="checkbox"/> No Local Government Costs		
<input type="checkbox"/> Indeterminate		
1. <input type="checkbox"/> Increase Costs	3. <input checked="" type="checkbox"/> Increase Revenue	5. Types of Local Government Units Affected
<input type="checkbox"/> Permissive <input type="checkbox"/> Mandatory	<input checked="" type="checkbox"/> Permissive <input type="checkbox"/> Mandatory	
2. <input type="checkbox"/> Decrease Costs	4. <input type="checkbox"/> Decrease Revenue	
<input type="checkbox"/> Permissive <input type="checkbox"/> Mandatory	<input type="checkbox"/> Permissive <input type="checkbox"/> Mandatory	

Towns Village Cities
 Counties Others
 School Districts WTCS Districts

Fund Sources Affected	Affected Ch. 20 Appropriations
<input checked="" type="checkbox"/> GPR <input type="checkbox"/> FED <input type="checkbox"/> PRO <input type="checkbox"/> PRS <input type="checkbox"/> SEG <input type="checkbox"/> SEGS 20.255 (2) (dq)	

Agency/Prepared By DPI/ Benjamin Kopitzke (608) 266-1344	Authorized Signature Erin Fath (608) 266-2804	Date 3/12/2020
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Fiscal Estimate Narratives

DPI 3/12/2020

LRB Number	19-3801/1	Introduction Number	AB-1001	Estimate Type	Original
Description grants for participation in esports competitions and making an appropriation					

Assumptions Used in Arriving at Fiscal Estimate

This bill creates a pilot program under which the Department of Public Instruction awards grants to eligible teams for expenses related to participating in esports competitions. Under the bill, an esports competition is an organized, multiplayer video game competition.

To be eligible for an esports participation grant, a team must be comprised of pupils and at least one mentor and must demonstrate to DPI that it will provide matching funds equal to the amount of the grant.

Under the bill, DPI must administer the esports participation grant pilot program in the 2020-21, 2021-22, and 2022-23 school years. Finally, the bill requires DPI to publish a list of grant recipients on its website and to submit a report on the pilot program to the legislature (LRB).

State: Create new appropriation

Starting in FY21, this bill creates a new annual appropriation of \$250,000 GPR to provide grants to eligible esports teams. The Department may not award more than \$10,000 to an eligible team in a school year. No moneys may be encumbered from this appropriation after 30 June 2023.

Local: Increase revenue, permissive

In addition to a stipend for the team mentor(s), allowable grant expenses include equipment, software, fees, and supplies required to participate in esports competitions. Eligible teams can come from public schools, charter schools, private schools, and home-based private educational programs.

Long-Range Fiscal Implications