Assembly

Record of Committee Proceedings

Committee on Science, Technology, and AI

Assembly Bill 204

Relating to: creating a video game production tax credit and making an appropriation.

By Representatives Moses, Zimmerman, Goodwin, Gundrum, Callahan, Swearingen and Behnke; cosponsored by Senators Testin and Feyen.

April 23, 2025 Referred to Committee on Science, Technology, and AI

May 07, 2025 **Public Hearing Held**

Present: (6) Representative Gustafson; Representatives VanderMeer, Spiros, Tusler, Madison and

DeSmidt.

Absent: (0) None. Excused: (0) None.

Appearances For

- Andrew O'Connor Entertainment Software Association
- Brian Raffel Raven Software
- Timothy Gerritsen Lost Boys Interactive
- Representative Clint Moses AD 92
- Andrew Williams University of Wisconsin Stout
- Nathaniel Blair Pubg Madglory
- Benjamin Kvalo Midwest Games
- Jennifer Javornik Filament Games

Appearances Against

None.

Appearances for Information Only

None.

Registrations For

• Brandon Tschacher - Milwaukee Esports Alliance

Registrations Against

• None.

Registrations for Information Only

• None.

June 04, 2025 **Executive Session Held**

Present: (6) Representative Gustafson; Representatives VanderMeer, Spiros, Tusler, Madison and DeSmidt.

Absent: (0) None. Excused: (0) None.

Moved by Representative Tusler, seconded by Representative Madison that **Assembly Substitute Amendment 1** be recommended for adoption.

Ayes: (6) Representative Gustafson; Representatives VanderMeer, Spiros, Tusler, Madison and DeSmidt.

Noes: (0) None.

ASSEMBLY SUBSTITUTE AMENDMENT 1 ADOPTION RECOMMENDED, Ayes 6, Noes 0

Moved by Representative Tusler, seconded by Representative Spiros that **Assembly Bill 204** be recommended for passage as amended.

Ayes: (5) Representative Gustafson; Representatives VanderMeer, Spiros, Tusler and DeSmidt.

Noes: (1) Representative Madison.

PASSAGE AS AMENDED RECOMMENDED, Ayes 5, Noes 1

Mike Havey Committee Clerk