

[No. 324, A.]

[Published February 15, 1878.]

CHAPTER 11.

AN ACT to reorganize the sixth and eighth judicial circuits.

The people of the state of Wisconsin, represented in senate and assembly, do enact as follows :

Sixth judicial circuit.

SECTION 1. The counties of Clark, Jackson, Monroe, La Crosse and Vernon, are hereby detached from the sixth judicial circuit, and are attached to and shall constitute and be a part of the thirteenth judicial circuit.

Eighth judicial circuit.

The counties of Buffalo and Eau Claire are hereby detached from the thirteenth judicial circuit and attached to and shall constitute and be a part of the eighth judicial circuit. The thirteenth judicial circuit shall hereafter be known as the sixth judicial circuit.

Thirteenth judicial circuit.

SECTION 2. This act shall take effect and be in force from and after its passage and publication.

Approved February 13, 1878.

[No. 157, A.]

[Published February 15, 1878.]

CHAPTER 12.

AN ACT relating to and amendatory of chapter sixteen of the private and local laws for the year 1872, entitled an act to incorporate the city of Eau Claire.

The people of the state of Wisconsin, represented in senate and assembly, do enact as follows :

Amended.

SECTION 1. Section three of chapter four of said chapter sixteen of the private and local laws of the state of Wisconsin for the year 1872 is hereby amended by adding thereto a new subdivision, to be known as subdivision twenty-eighth, and to read as follows: "28th. The common council of said city shall have power to authorize the building, construction and operation of street railways upon the streets and bridges in said city, for the carriage of passengers and freight through said city, and upon and over the streets and bridges therein, upon such terms and conditions as they shall impose; *provided*, that such street railway or railways shall be operated by animal power only."

SECTION 2. This act shall take effect and be in force from and after its passage.

Approved February 13, 1878.