Chapter Game 42

CONDUCT OF BINGO GAMES

Game 42.01	Purchase of bingo cards.	Game 42.09	Player completing more than one winning arrangement.
Game 42.02	Donations prohibited.	Game 42.10	Exchanging bingo cards.
Game 42.03	Treatment of bad debts.	Game 42.11	Voiding a game.
Game 42.04	Free numbers prohibited.	Game 42.13	Condition of equipment.
Game 42.05	Bingo on last number called.	Game 42.14	Use of more than one room for one bingo game.
Game 42.06	Progressive bingo game.	Game 42.15	Bingo occasions co-sponsored by more than one organization.
Game 42.07	Calling a number.	Game 42.16	Multiple bingo occasions at one location on one day.
Game 42.08	Removing numbered objects from the receptacle.	Game 42.17	Verification of receipts.

Note: Bgo 3.01 to 3.06 were created as emergency rules effective January 15, 1975. Chapter Bgo 3 was renumbered chapter WGC 42 under s. 13.93 (2m) (b) 1., Stats., Register, March, 1995, No. 471.

Note: Chapter WGC 42 was renumbered chapter Game 42 under s. 13.93 (2m) (b) 1., Stats., and corrections made under s. 13.93 (2m) (b) 6. and 7., Stats., Register November 2003 No. 575.

Game 42.01 Purchase of bingo cards. All bingo cards used in a bingo game shall be purchased at a price established before the start of the bingo occasion. No cards shall be given free to players.

History: Cr. Register, July, 1975, No. 235, eff. 8–1–75; am. Register, June, 1983, No. 330, eff. 7–1–83.

Game 42.02 Donations prohibited. No donation of any kind shall be solicited at any bingo occasion.

History: Cr. Register, July, 1975, No. 235, eff. 8–1–75.

Game 42.03 Treatment of bad debts. A bingo licensee accepting payment for any bingo card or bingo supply in a form other than United States currency or coin shall reimburse any deficit occurring in the bingo account if any instrument received in payment for any bingo card or bingo supply is not honored.

History: Cr. Register, July, 1975, No. 235, eff. 8–1–75; r. and recr. Register, July, 1991, No. 427, eff. 8–1–91.

Game 42.04 Free numbers prohibited. No number on a bingo card shall be given free to players in any bingo game. **History:** Cr. Register, July, 1975, No. 235, eff. 8–1–75.

Game 42.05 Bingo on last number called. Only a player with a winning arrangement which results from the last number called shall be entitled to a prize or a share of a prize. Every organization sponsoring a bingo occasion shall notify all persons in attendance at each bingo occasion of this rule before beginning play at any occasion, and shall prominently post this rule at the door.

History: Cr. Register, July, 1975, No. 235, eff. 8–1–75; am. Register, June, 1983, No. 330, eff. 7–1–83; r. and recr. Register, July, 1991, No. 427, eff. 8–1–91.

Game 42.06 Progressive bingo game. A progressive bingo game is a single game with a single prize and more than one arrangement of numbers for which, upon completion, a player would win a portion of the prize. The winning arrangements may be completed in any order.

History: Cr. Register, June, 1983, No. 330, eff. 7–1–83.

Game 42.07 Calling a number. A number is called at the time one full call of the letter and number appearing on the numbered object is completed.

History: Cr. Register, June, 1983, No. 330, eff. 7-1-83.

Game 42.08 Removing numbered objects from the receptacle. Only one numbered object shall be removed from the receptacle at a time; the numbers shall be called in the order removed.

History: Cr. Register, June, 1983, No. 330, eff. 7-1-83.

Game 42.09 Player completing more than one winning arrangement. Except in a progressive bingo game, a player who completes more than one winning arrangement on one bingo card in a game receives only one share of the prize for that game. A player who completes a winning arrangement on each of 2 or more bingo cards in a game receives one share of the prize for each winning card.

Game 42.16

History: Cr. Register, June, 1983, No. 330, eff. 7–1–83.

Game 42.10 Exchanging bingo cards. A bingo card may not be exchanged for a player while a game in which the card could be used is in progress.

History: Cr. Register, June, 1983, No. 330, eff. 7–1–83.

Game 42.11 Voiding a game. A game may be declared "void" if the numbered objects called are returned to the receptacle before the conclusion of the game and if the replacement of the correct numbered objects is not possible.

History: Cr. Register, June, 1983, No. 330, eff. 7-1-83.

Game 42.13 Condition of equipment. Before beginning any bingo occasion, the caller shall make sure that all equipment is in good working order by inspecting the equipment, with particular attention to the blowers, receptacles, trays and passages within the equipment through which the numbered objects must travel. The caller shall also make sure that each of the numbered objects to be used in calling the numbers for the bingo occasion is in good condition and is clean and dry to sight and touch. The caller shall also make sure that all 75 numbered objects to be drawn are in the receptacle, and that there are no omissions or duplications in the numerical order of the numbered objects. The inspections required under this section shall be witnessed and verified by at least 2 players who have paid admission to the occasion. **History:** Cr. Register, July, 1991, No. 427, eff. 8–1–91.

Game 42.14 Use of more than one room for one bingo game. More than one room may be used by the players in any game only if each player in each additional room has immediate access to a method which will immediately inform the caller and all other players in all other rooms that a bingo has been called. **History:** Cr. Register, July, 1991, No. 427, eff. 8–1–91.

Game 42.15 Bingo occasions co-sponsored by more than one organization. A bingo occasion may be co-sponsored by 2 or more organizations, but the aggregate value of all prizes awarded at a bingo occasion may not exceed \$1,000 regardless of the number of organizations co-sponsoring the occasion.

History: Cr. Register, July, 1991, No. 427, eff. 8-1-91.

Game 42.16 Multiple bingo occasions at one location on one day. Any number of bingo occasions may be held at any one location on any one day, but all games of each bingo occasion must be completed before any game of the next bingo occasion may commence. Each bingo occasion shall be com-

pletely separate from each other bingo occasion which precedes it.

- (1) Before any occasion begins, the sponsoring organization must announce which organization is sponsoring that occasion, and how many individual games are part of that occasion. Each sponsoring organization must make such an announcement before beginning the first game of an occasion which immediately follows or precedes an occasion sponsored by any other organization at the same place.
- **(2)** Each organization sponsoring an occasion which immediately follows or precedes an occasion sponsored by any other organization at the same place must use a different color admission card and different colors for each of its special games than the colors used by any other organization.
- (3) No person may be required to purchase more than one admission card to be admitted to a place where more than one

occasion is to be held, and every person admitted may choose which organization's admission card to purchase and which occasion to participate in whenever there is a series of occasions being held at the same place. No person may participate in any occasion for which the person has not purchased an admission card.

History: Cr. Register, July, 1991, No. 427, eff. 8–1–91.

Game 42.17 Verification of receipts. Unless a sponsoring organization has an alternative security system in place, the organization's supervising member at a bingo occasion shall count the receipts from the occasion immediately after the occasion, before leaving the place where the occasion is held. The supervising member's count of the receipt shall be verified by a separate count by at least 2 other members of the organization in attendance at the occasion immediately after the occasion and before leaving the place the occasion is held.

History: Cr. Register, July, 1991, No. 427, eff. 8-1-91.